

ADVENTURES IN MIDDLE-EARTH™

character name

class &
level

back-
ground

player
name

culture

shadow
weakness

experience
points

Strength

Dexterity

Constitution

Intelligence

Wisdom

Charisma

Shadow

Permanent

Inspiration

Proficiency Bonus

saving throws

- ☐ Strength
- ☐ Dexterity
- ☐ Constitution
- ☐ Intelligence
- ☐ Wisdom
- ☐ Corruption
- ☐ Charisma

skills

- ☐ Acrobatics (Dex)
- ☐ Animal Handling (Wis)
- ☐ Athletics (Str)
- ☐ Deception (Cha)
- ☐ History (Int)
- ☐ Insight (Wis)
- ☐ Intimidation (Cha)
- ☐ Investigation (Int)
- ☐ Lore (Int)
- ☐ Medicine (Wis)
- ☐ Nature (Int)
- ☐ Perception (Wis)
- ☐ Performance (Cha)
- ☐ Persuasion (Cha)
- ☐ Riddle (Int)
- ☐ Shadow-lore (Int)
- ☐ Sleight of Hand (Dex)
- ☐ Stealth (Dex)
- ☐ Survival (Wis)
- ☐ Traditions (Int)

Armour Class

Initiative

Speed

current hit points

Hit Point Maximum

temporary hit
points

miserable

hit dice

Total

death saves

Successes ☐ ☐ ☐

Failures ☐ ☐ ☐

character traits

Distinctive Quality

Specialty

Hope

Despair

features, traits, and virtues

Passive Perception (wisdom)

other proficiencies & languages

equipment

G

S

C

Standard of Living

ADVENTURES IN
MIDDLE-EARTH™

character name

age

height

weight

eyes

skin

hair

character appearance



allies and patrons

symbol

Name

character backstory

additional features and traits

treasure